computers & graphics

an international journal of systems & applications in computer graphics

algorithms and techniques for interaction, multimedia, modelling and visualization

Editor-in-Chief
J. L. Encarnação
Fraunhofer-Institut für Graphische Datenverarbeitung

List of Contents and Author Index
Volume 23, 1999

computers & graphics

Author Service Department: For queries relating to the general submission of articles (including electronic text and artwork) and the status of accepted manuscripts, please contact the Author Service Department. *e-mail*: authors@elsevier.co.uk; *Fax*: + 44 (0) 1865 843905; *Tel*: + 44 (0) 1865 843900.

Publication information: Computers & Graphics (ISSN 0097-8493). For 2000, Volume 24 is scheduled for publication. Subscription prices are available upon request from the Publisher or from the Regional Sales Office nearest you or from this journal's website (http://www.elsevier.nl/locate/cag). Further information is available on this journal and other Elsevier Science products through Elsevier's website: (http://www.elsevier.nl). Subscriptions are accepted on a prepaid basis only and are entered on a calendar year basis. Issues are sent by standard mail (surface within Europe, air delivery outside Europe). Priority rates are available upon request. Claims for missing issues should be made within six months of the date of dispatch.

Periodicals postage is paid at Rahway, NJ. Computers & Graphics (ISSN 0097-8493) is published 6 issues per year in February, April, June, August, October and December by Elsevier Science Ltd., The Boulevard, Langford Lane, Kidlington, Oxford OX5 1GB, UK. The US subscription price is $1353 per year.
POSTMASTER: Send address corrections to: Computers & Graphics, Elsevier Science, Customer Support Department, PO Box 945, New York, NY 10159-0945.
Distributed in the USA by Mercury Airfreight International, 365 Blair Road, Avenel, NJ 07001.

Cover illustration based on an image from K. Kanev and T. Sugiyama, "Design and simulation of interactive 3D computer games", *Computers & Graphics* 22(2–3), 1998.

PERGAMON

Computers & Graphics 23 (1999) III–VIII

COMPUTERS & GRAPHICS

www.elsevier.com/locate/cag

List of Contents

NUMBER 1

In this issue the special topic is
COMPUTER GRAPHICS IN INDIA
Guest Editor: S.P. Mudur

NUMBER 2

In this issue the special topic is
WSCG '98
Guest Editor: Václav Skala

NUMBER 3

In this issue the special topic is
VISIBILITY — TECHNIQUES AND APPLICATIONS
Guest Editors: Y.L. Chrysanthou and D. Cohen-Or

NUMBER 4

In this issue the special topic is
VIRTUAL REALITY & 3D GIS
Guest Editor: Frederik W. Jansen

NUMBER 5

In this issue the special topic is
VISIBILITY — TECHNIQUES AND APPLICATIONS
Guest Editors: Y.L. Chrysanthou and D. Cohen-Or

NUMBER 6

In this issue the special topics are

AUGMENTED REALITY
Guest Editors: A. Hildebrand & M. Gervautz

IMC '98 — SELECTION OF PAPERS
Guest Editors: B. Urban & T. Kirste